



Dear Churches,

As your camp superintendents, we want let you know how excited we for OBE 2024! Plans are in place for an exciting camp and we know that God is going to bless us as we gather together to worship Christ, fellowship with one another, and have a little fun while we're at it.

As hard as change can be, we know that God is in charge of the details. This year, OBE is making the return to Grand Lakes Baptist Assembly in Grove, OK. While this may not be what we initially expected, we trust Him to pave the way for His work through the ministry of Ozarks Baptist Encampment.

As you begin making preparations for camp, we ask that as you pray for:

- *Bro. Paul Young, Camp Evangelist*
- *Bro. David McEuen, Worship Leader*
- *Salvation of Lost Souls*
- *Weather*

Each of us have been part of the ministry of OBE for many years and are honored to serve as part of the leadership team. We look forward to seeing you **June 10-14** at Grand Lakes Baptist Assembly in Grove, OK!

In His Service,

Ron Shults, General Superintendent

Ben Crozier, Assistant Superintendent

Joel Young, Assistant Superintendent

OZARKS BAPTIST ENCAMPMENT 2024 GENERAL INFORMATION



THEME: BE S.E.N.T.

*"As you go, proclaim this message
'The kingdom of heaven has come near.'" – Matthew 10:7*

GRAND LAKES BAPTIST ASSEMBLY

South 650 Rd, Grove, OK 74344



COST: \$175/CAMPER

Half Price for Children ages 1-4

BIBLE QUIZ: MATTHEW 1-10

Elementary, Junior High, & High School Divisions



CAMP EVANGELIST: PAUL YOUNG

Pastor of Summers Baptist Church

WORSHIP LEADER: DAVID MCEUEN

Pastor of Family & Worship—Temple Baptist Church





CHURCH CAMP CHECKLIST

Youth Pastors & Youth Workers

PRAY FOR CHURCH CAMP

If you haven't started yet, begin praying for the students and sponsors involved in camp. Pray that God would open the eyes of their hearts that they might know the hope to which God has called them. (or is calling them)

STOP!

If you skipped over that last step, go back and do it! Jesus said that apart from Him, we can do nothing. Don't go any further until you involved God in the process.

PROMOTE CHURCH CAMP

- *Begin hyping up camp for your students (and sponsors)!*
- *Challenge your students to invite their friends. (And to pray for them too!)*
- *Set out the sign-up, get kids signed up, get their paperwork, and contact Ron Shults with a tentative number the Wednesday before camp!*

RECRUIT SPONSORS

- *Talk to your parents, volunteers, great-aunt Fanny, monkey-wranglers, and start recruiting! God didn't design you to do this by yourself.*
- *Think about how you can equip your sponsors to minister to your kids and teens at camp. (Listening to concerns, sharing the Gospel, sharing their testimony, etc.)*
- *Make sure your sponsors know we **need their help** serving in various places including but not limited to Class Time (teaching or helping), Kitchen Patrol, Tournaments, Gate Security, Children's Worship, etc.*

PLAN OUT DEVOS AND PRAYER TIME

- *Ask sponsors and students to lead a cabin devotional BEFORE you get to camp.*
- *Think about how you want to utilize your Church Group Prayer Time before worship services each night. What will you do to make the best use of the time?*

ENJOY CAMP!





STAY INFORMED

Online Forms & Registration

FOLLOW OBE ON FACEBOOK

Facebook is one of our primary sources for information and requests for help. Join our group and get notified when needs arise.



DOWNLOAD FORMS & REGISTER ONLINE

Check the website regularly throughout the month of May for new, up-to-date information & access to important camp documents. NOTE: Camper Policies, Health Records & Sponsor Guidelines are uploaded to the website and are REQUIRED for camp.

CONTACT AARON POLOK

FOR INFORMATION ABOUT CLASSES!

(620) 249-5471





BIBLE QUIZ GENERAL RULES

Matthew 1-10

FORMING YOUR TEAM

1. Bible Quiz teams may participate in one of three divisions:
 - Elementary: K-6 grade
 - Junior High: 7-9 grade
 - High School: 10-12 grade (including those entering college in the fall)
2. Each participant is required to compete in the grade division (or higher) that matches the grade they will be entering in the fall.
3. If a team or team member chooses to compete in a higher grade division, they may not return to a lower grade division in the middle of the tournament.
4. Each team will represent one church. You may not play for more than one team.
5. Teams are permitted to study from any reputable Bible translation chosen by their home church. Teams are responsible for submitting this translation to the Quiz Master once they sign up.

TOURNAMENT RULES

1. Each round consists of five questions. The team with more correct answers at the end of the round, wins and advances to the next round.
2. In the event of a tie, tie-breaker questions will be asked until one team answers a questions correctly and wins the round.
3. Once the Quiz Master asks a question, each team has 15 seconds to "buzz in" in order to submit their answer.
4. Team Members must keep their hands down at their side or on the table while the Quiz Master asks a question. They may not "hover" over the buzzer.
5. After a team buzzes in, they have 15 seconds to submit their answer.
6. If a neither team buzzes in or a question is answered incorrectly by both teams, the question will remain unanswered and may be used again in a later round.
7. Teams may buzz in at any point while the Quiz Master is asking a question however they are encouraged to allow the Quiz Master to read the question in its' entirety.



8. If a team buzzes in before a question has been read in its entirety...
 - The Quiz Master will stop reading the question immediately. He (or she) will not read any more of the question and the team may not request the rest of the question be read for them. They will have 15 seconds to submit their answer.
 - If this team answers incorrectly, the other team may request to hear the rest of the question and will have 15 seconds to submit their answer.
8. Team members are encouraged to discuss their answers as a group *before* submitting their answer to the Quiz Master. Answers cannot be changed once submitted.
9. From time to time, there may be a question about the wording of an answer. Any dispute will be resolved by a panel of judges made up of sponsors from various churches responsible for comparing the Bible translations submitted when the team signed up to determine the validity of an answer.



TOURNAMENTS & ACTIVITIES

Elementary, Junior High, & High School

3 v 3 BASKETBALL

HOMERUN DERBY

CAPTURE THE FLAG

Tues	<i>Elementary</i>	<i>High School</i>	<i>Junior High</i>
Wed	<i>Junior High</i>	<i>Elementary</i>	<i>High School</i>
Thurs	<i>High School</i>	<i>Junior High</i>	<i>Elementary</i>

****Specific times will be determined at camp****

Tournaments are divided by the following grade divisions:

- *Elementary (K-5)*
- *Junior High (6-9)*
- *High School (10-12)*

Teams may be formed by individuals from more than one church as needed, however *each team will represent a single church.*

Sign up now!



3 v 3 BASKETBALL



HOMERUN DERBY



CAPTURE THE FLAG



BASKETBALL TOURNAMENT

- **Teams:** 3 players (4th available for subs)
NOTE: There will be a Girls Division and a Guys Division. Tournaments are divided by biological gender assigned at birth.
- **Game Play:** First team to 11 wins; score by 1 & 2 points
- **Sponsors Needed:** 2 per game minimum*
Responsibilities include refereeing, keeping score, & running the tournament.

HOMERUN DERBY

- **Teams:** None; single-player
- **Game Play:** Each participant receives 10 pitches. The one to hit furthest out of 10 wins. In the event of a tie, each participant will get 5 additional pitches.
(NO SWING—NO PITCH)
- **Sponsors Needed:** 2 per day minimum*
Responsibilities include calling participants forward, tracking hits, & keeping track of the winners.

CAPTURE THE FLAG

- **Teams:** 5-10 players
- **Game Play:** Each team will have eight minutes to capture the flag from the opposing team's base and return it to their base. If no one scores within the allotted time, the team with the most team players left at the end of game wins. Single elimination style tournament
- **Sponsors Needed:** 2 per day minimum*
Responsibilities include calling players out & keeping track of the winners.

ALTERNATIVE ACTIVITIES

- 9 Square, Corn Hole, Football, Frisbie, Hacky Sack, Horseshoes, and Volley Ball will be available during free times.
- Bingo and other in door activities will be available at free times.
- Bounces houses will be available for **Pre-K and Kindergarten kids ONLY.**

***IF SPONSORS DO NOT VOLUNTEER TO PARTICIPATE IN VARIOUS TOURNAMENTS, THEY MAY BE RECRUITED & APPOINTED BY THE ACTIVITIES DIRECTOR.**



CAMPER CHECKLIST

Pack yo' stuff

SIGN UP FOR CAMP

INVITE YOUR FRIENDS TO COME HANG OUT WITH YOU AT CAMP!

Don't forget to pray for them, too—especially the ones that don't know Jesus.

PUT SOME TEAMS TOGETHER...LIKE THE AVENGERS BUT BETTER

- Sign up for Bible Quiz and STUDY Matthew 1-10!
- Sign up for tournaments—Basketball, Homerun Derby, & Capture the Flag!

PACK STUFF

• **Stuff to pack**

- Bible, notebook, and pen/pencil
- Clothes for four days plus an extra set (see Camper Policies)
- Bedsheets, pillows, blankets, sleeping bags, etc.
- Toiletries—soap, shampoo, toothbrush, & toothpaste, etc.
- Swimsuits (see Camper Policies)
- Deodorant, Deodorant, & more Deodorant.
- Football, basketball, baseball, frisbee, etc. Board games if it rains.
- Snacks

• **Stuff to leave at home—remember, we want to focus on God at camp**

- Cell Phones (see Camper Policies)
- Skateboards, roller blades, scooters, & other recreational vehicles prohibited on the camp grounds

• **Don't forget to turn in your paperwork!** (Camper polices & Health Record)

HAVE FUN!

